

CONTENTS

PREFACE	xi	
INTRODUCTION	1	
PART 1	THE CORRESPONDENCE PROBLEM	8
CHAPTER 1	THE BASIC ELEMENTS PROBLEM	11
1.1	Theoretical Considerations	11
1.2	The Correspondence is not a Grey Level Operation	15
1.3	The Correspondence Tokens are not Structured Forms	20
CHAPTER 2	THE CORRESPONDENCE PROCESS	29
2.1	The General Scheme	29
2.2	Affinity	35
2.3	Higher Order Interactions	47
2.4	Application of the Competition Scheme to Examples	53
2.5	Affinity and Three Dimensional Interpretation	69
2.6	A Possible Application to Object Concept Incipency	76
CHAPTER 3	THE MINIMAL MAPING THEORY OF MOTION CORRESPONDENCE	82
3.1	Introduction	82
3.2	The Optimal (Independent) Correspondence Strategy	83
3.3	Computational Feasibility	87
3.4	Computing the Minimal Mapping by a Simple Network	90
3.5	Preference for One-to-one Mappings	97
3.6	Properties of the Minimal Mapping	102
3.7	The Experimental Determination of $q(v)$	120
3.8	Extensions	123
3.9	On the Relations Between Chapters 2 and 3	128
PART II	THREE-DIMENSIONAL INTERPRETATION	130
CHAPTER 4	THE INTERPRETATION OF STRUCTURE FORM MOTION	130
4.1	Structure from Parallel Projection	133
4.2	Criticism of Past Approaches	137
4.3	Reflective Constraints	142
4.4	The Structure from Motion Interpretation Scheme	145
4.5	The Perspective Case	153
4.6	Psychological Relevance	170

CHAPTER 5	THE PERCEPTION OF	
	MOTION FROM STRUCTURE	176
5.1	The M.f.S Interpretation Scheme	177
5.2	Ames Phenomena and the Rivalry	
	Between the S.f.M and the M.f.S Schemes	184
EPILOGUE		192
Appendix 1	The Structure form Motion Theorem	193
Appendix 2	Structure from Perspective Projections	199
FOOTNOTES		207
REFERENCES		216
INDEX		227