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01	General Aspects: Mathematical, Computational, and Information Techniques	11	Condensed Matter B: Thermal, Acoustic, and Quantum Properties
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05	Electricity and Magnetism	15	Condensed Matter F: Surfaces and Interfaces
06	Optics (classical and quantum)	16	Materials Science
07	Acoustics	17	Physical Chemistry
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09	Fluids and Plasma Physics	19	Biophysics and Medical Physics
10	Condensed Matter A: Structure and Mechanical Properties	20	Geophysics, Meteorology, Space Physics, and Aeronautics

Each article has been assigned a code number consisting of two digits which denotes the section, and a letter which gives the type of article. There are six types: A = Devices, Equipment; B = Materials; C = Methods, Processes; D = Phenomena, Effects; E = Scientific or Technological Fields; F = Institutions, Companies, Societies and other organizations.