CONTENTS

PART I Introduction to the PDP-11 Computer

CHAPTER ONE Introduction to the Computer 3

Computer Memories 3
Solid State Memories 4
Computer Programming 4

CHAPTER TWO Basic Numerical Concepts 8

Computer Words 8
Number Systems 8
Introduction 8
Binary Notation 9
Octal Number System 9
Octal Arithmetic 11
Conversion 12
Between Octal and Decimal 12
Between Decimal and Octal 12
Exercises 13
Important Numerical Concepts for PDP-11 Programming 14
Complements 14
Two's Complement 15
Subtraction 16
The Logical AND 17
The Inclusive OR 17
The Exclusive OR 18
Exercises 19

CHAPTER THREE Bacic Architecture of the PDP-11 20

Use of the PDP-11 Console 21
Status Lights 23
Console Switches 23
Loading Programs from Paper Tape 25
Loading Programs Using the Absolute Loader 27
Format of Absolute Loader Tapes 28

CHAPTER FOUR Introduction to the PDP-11 Instruction Set 29

The Processor Status Register 30
Single-Operand Instructions 32
Double-Operand Instructions 33
A Simple Program 34
Analysis of the Assembled Program 36
Exercises 38

CHAPTER FIVE The PDP-11 Addressing Modes 39

Mode 0: Register Mode Rn 40
Mode 1: Register Indirect Mode (Rn) 40
Mode 2: Register Indirect Autoincrement (Rn)+ 41
Mode 3: Double Indirect Autoincrement @ (Rn)+ 42
Mode 4: Predecrement Indirect −(Rn) 43
Mode 5: Predecrement Double Indirect @ −(Rn) 43
Mode 6: Indexed X(Rn) 44
Mode 7: Indexed Indirect @ X(Rn) 45
Examples of the Addressing Modes 45
Exercises 46
The Program Counter Addressing Modes 46
PC Mode 2: Immediate Mode @ n 47
PC Mode 3: Absolute Mode @ n 48
PC Mode 6: Relative Mode A 48
Use of Labels 49
PC Mode 7: Relative Indirect Mode @ A 51

Branch Instructions 52
The JMP Instructions 55
Exercises 55

CHAPTER SIX Writing Simple Programs 58

A Program for Adding 10 Numbers 58
Programming without Using R0–R6 62
Proper Initialization 64
The SOB Instruction 65
Exercises 66

CHAPTER SEVEN Assembling Programs 67

Text Modification Commands 69
Search Commands 70
Input and Output Commands 70
Examples 71
The Assembler 74
Assembler Special Characters 78
Conversion to ASCII 80
Assembler Directives 81
Exercises 81

CHAPTER EIGHT Logical and Shift Instructions and Multiply-Divide Option Instructions 83

Condition Code Operations 86
Shift Instructions 86
The Arithmetic Shift and Arithmetic Shift Combined 89
Multiply and Divide Instructions 90
Exercises 92

CHAPTER NINE Input–Output and Subroutines 94

Status Registers 95
Data Buffer Registers 95
ASCII Code 95

Reading and Printing Characters 97
Teleprinter Characteristics 98
Assembler Conventions 99
Subroutines and the Stack 100
The JSR Instruction 101
A Simpler JSR Form 104
Advanced Subroutine Concepts 105
Exercises 107
Other Devices 108
Printing Out Octal Numbers 109
Decimal Printout 111
Exercises 112

CHAPTER TEN Traps and Interrupts 113

Latency 115
Writing Programs for Interrupts 116
Disabling an Interrupt 118
Interrupt Driven Tape Duplication 120
Traps 122
Software Traps 123
Hardware Traps 123
The T-bit of the PS and the RTT Instruction 124
The RESET Instruction 124
Exercises 125

CHAPTER ELEVEN The Floating Point Math Package FPMP11 126

Initialization 130
Defining FPMP11 Codes to the Assembler 130
Detailed Description of the Addressing Modes 131
Mode 0: Stack Mode 131
Mode 100: @R0 Mode 132
Mode 200: Immediate Mode 133
Mode 300: Relative Mode 133

Loading and Storing the FLAC 134
Floating Input and Output 136
FLIP and FLOP 136
Calling Routines in Polish Mode 139
Floating Numbers 141
Fixing Numbers 141
Fixing Numbers with Fractional Parts 141
Use of GLOBL Values 143
Summary of Instructions for Assembly and Listing of Programs Using FPMP11 on the PDP-10 144
Assembly and Linking Using RT-11 145
Integer Multiplication and Division 146
Calling Routines Directly through R5 147
Buffered Input and Output Routines 148
Error Handling in FPMP11 150
Definition of FORTRAN Formats 152
PDP-11/40 Floating Point Hardware 153
Floating Point Hardware Errors 155
Modifying FPMP11 to use the PDP-11/40 Hardware Instructions 155
Errors in FPMP11 156
Exercises 156

CHAPTER TWELVE Advanced Programming Concepts and Techniques **157**

Using the PDP-10 157
Summary of PDP-10 Cross-Assembly Instructions 158
Summary of MACDLX and MACY11 Error Messages 159
Summary of PDP-11 Assembler Directives 159
Use of LNKX11 161
Stack Manipulation 161
Position-Independent Code 163
Reentrant Routines 165
Incrementing and Decrementing 166
Use of the Stack for Recursive Subroutine Calls 167

CHAPTER THIRTEEN Debugging using ODT-11 **169**

Examining and Changing Locations 171
Breakpoints 172
Examining Registers 173
Examples of the Use of the Breakpoint Feature 173
Changing Offsets 175
Byte Offsets 176
Spurious Breakpoints 177
Searches for Various Values in Memory 177
Interrupts 178
Additions to ODT 179
Commands in ODT-11X 180
Single-Instruction Mode 181

PART II Laboratory Minicomputer Applications

CHAPTER FOURTEEN The LPS-11 Laboratory Data Peripheral **185**

Device Addresses 185
Programming the Display 186
The Analog-to-Digital Converter 190
Burst Mode 192
Multiplexer 192
Schmitt Trigger Enable 192
Dual Mode 193
DMA Mode 193
The LED Display 193
Exercises 196
The Real Time Clock 196
The Schmitt Triggers 201
Use of Interrupts 204
Digital I/O Section 205
Relays 205

Status Register 205
General Description of Levels of Input and Output Registers 207
Pin Assignments of the Input and Output Connectors 207
Programming Examples 209

CHAPTER FIFTEEN Signal Averaging of Laboratory Data 210

Memory Overflow in Signal Averaging 213
Continuation of Averaging after Memory Overflow 215
Averaging in Multiple Precision 216
Double-Precision Instructions 216
Memory Scaling on the Detection of Imminent Overflow 218
Normalized Averaging 220
Schmitt Trigger Start of Each Scan 222
Signal Averaging with High-Dynamic-Range Signals 223
Exercises 224
Timing in Signal Averaging 224

CHAPTER SIXTEEN Methods of Displaying and Plotting Data 227

Variable Width Display 227
Discussion of Flowchart for Variable Display 230
Variable Vertical Display 234
Cursor Display 234
Plotting Data on an x–y Plotter 235
Detailed Description of Plot Routine Flowchart 238
Continuous Line Display 244
Stacked Plotting 246
Plotting Examples 246

CHAPTER SEVENTEEN Peak Printout 248

Flowchart Discussion 249
Interpolation Between Points 255
Integration of Peaks in a Spectrum 257
Exercises 260

CHAPTER EIGHTEEN The Use of the Fourier Transform in the Laboratory 261

Fourier Transform Nuclear Magnetic Resonance 261
Fourier Transform Infrared Spectroscopy 265
Mathematics of the Fourier Transform 267
Recipe for Writing a Fourier Transform 271
Practical Details of the Transform Process 274
The Sine Look-up Table 277
Binary Fractions 278
The Sine Look-up Routine 279
Scaling during the Transform 280
Fourier Transform of a Real Function 282
Baseline Correction 283
Inverse Real Transforms 284
Correlation 285
Mathematics of Correlation 285
A Fourier Transform Routine 287
Noise in the Fourier Transform Process 294

CHAPTER NINETEEN Window Functions and Phase Correction Methods 297

Apodization 300
Magnitude Spectra 300
Nuclear Magnetic Resonance Phase Correction 301
Fourier Transform Infrared Phase Correction and Apodization 306

BIBLIOGRAPHY 311

APPENDIX ONE Instruction Index and Effect of Various Instructions on the Condition Codes 313

APPENDIX TWO Powers of 2 315

APPENDIX THREE Decimal–Octal Conversion Table 317

APPENDIX FOUR ASCII Character Codes 328

APPENDIX FIVE Memory Map 330

ANSWERS TO PROBLEMS 333

INDEX 357